Software Engineering for Embedded Systems: Chapter 20. Managing Embedded Software Development

Whitson G Waldo

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This chapter provides information to successfully organize and manage any embedded software project or program. It introduces quality systems, the OSI model of architecting software into stacks, several software development models and ways in which teams may be organized, and overviews communications. Managing the constraints of scope, schedule, costs including resources, quality, and customer satisfaction fully addresses all the work and activities of any project or program. The natural progression of software development from its concept through its life-cycle until release is discussed. Tools are presented for successful planning and execution of resource management, risk management, problem solving, and the traceability of work extending from requirements to respective engineering responses to testing against those software specifications.

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